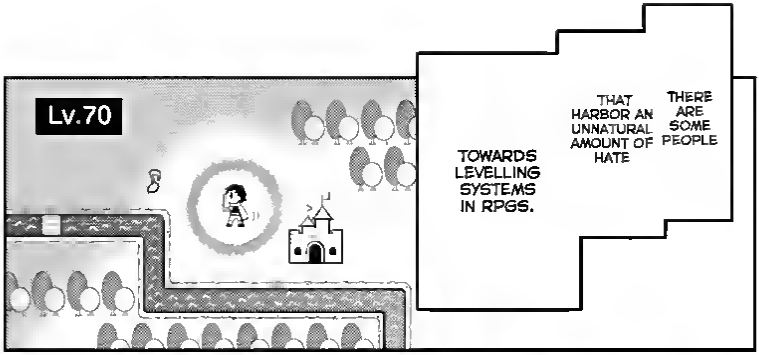

Lv.70
THERE ARE SOME PEOPLE
THAT HARBOR AN UNNATURAL AMOUNT OF HATE
TOWARDS LEVELLING SYSTEMS IN RPGS.

I MEAN... ISN'T LEVELLING, IN THE END, JUST "WORK"?
ISN'T THE FUN PART OF PLAYING GAMES LOSING THEN CHANGING EQUIPMENT OR TACTICS TO FIND YOUR OWN WAY TO OBTAIN VICTORY?
WHAT'S THE FUN IN LEVELLING UP SO MUCH AND DEFEATING BOSSES SO EASILY?

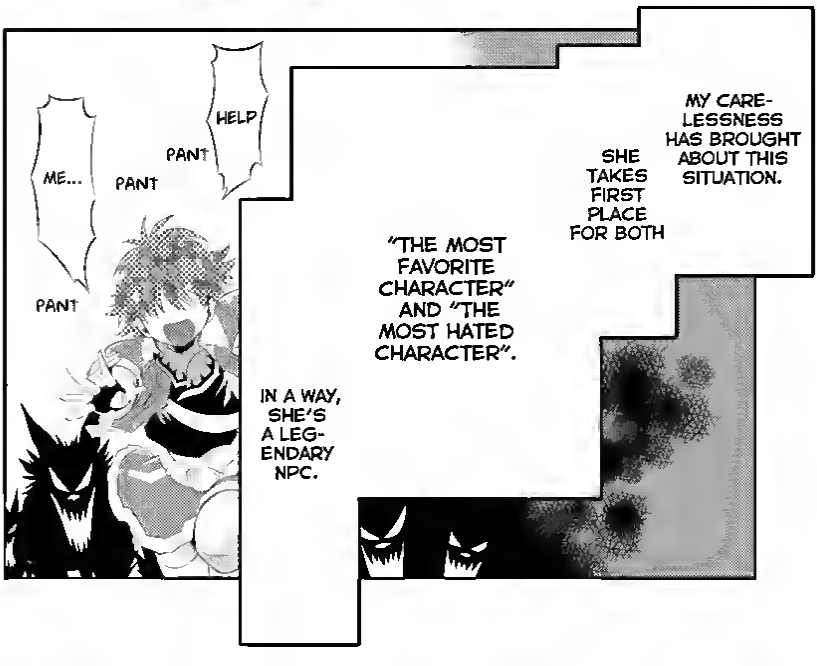
LEAVE ME ALONE!
I WANNA BE OP, ALL RIGHT!
SHUT UUUUP!!!

DOESN'T EVEN MAKE SENSE
SPENDING TONS OF HOURS WORKING JUST TO MAKE THE GAME BORING

WHAT'S WRONG WITH IT?
I JUST WANNA GO TO A*** TO BEAT SOME S* AND **S SO I CAN MAX OUT MY LEVEL!
AND THEN AFTER I LEARN I***N AND RU*TE, I WANNA GO OUT AND EX-PLORE SOME!
WHAT'S WRONG WITH THAT, HUH!!
I'LL STOP HERE SINCE I'LL PROBABLY GET YELLED AT...
BUT STILL!
FR NOTE: WE DON'T REALLY KNOW WHAT THE MISSING LETTERS MEAN OTHER THAN THAT HE'S MAKING RPG REFERENCES.
IF IT'S POSSIBLE TO SYSTEMATICALLY LEVEL IN THE GAME,
THAT STYLE OF PLAY SHOULD BE COMPLETELY ACCEPTABLE!!
THAT LEVEL OF
UNNATURAL HATE TOWARDS SYSTEMATIC LEVELING...
...IS...
...FOUND IN...
...THE DEVELOPERS OF...
...NEKOMIMINEKO!!

この世界がゲームだと
俺だけが知っている
漫画 イチゼン
原作 ウスバー

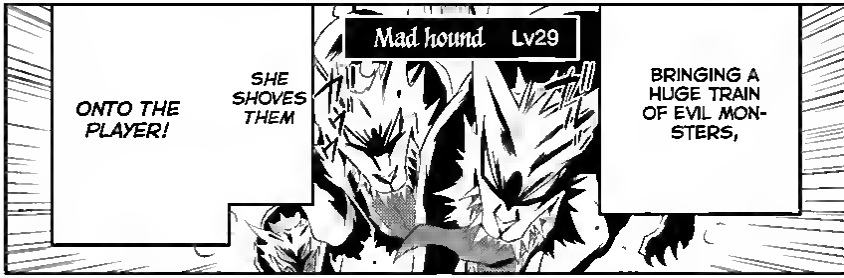
HOW MANY HOURS...
...HAVE I BEEN HERE?
.....
AH...


HELP
PANT
ME...
PANT
PANT
IN A WAY, SHE'S A LEG-ENDARY NPC.
"THE MOST FAVORITE CHARACTER" AND "THE MOST HATED CHARACTER".
SHE TAKES FIRST PLACE FOR BOTH
MY CARE-LESSNESS HAS BROUGHT ABOUT THIS SITUATION.

SHINIGAMI TRAIN-CHAN (ALIAS)

SOME OF YOU MIGHT RECOGNIZE THE NAME "SHINIGAMI TRAIN".
Uh...
Help me!!
Please...

Please help meee!
YES,
SHE IS A "PKM" (PLAYER KILLING MONSTER),
AN ASSASSIN SENT BY THE NEKOMI-MINEKO DEVELOPERS.
IF YOU SPEND TOO LONG LEVELLING IN THE FIRST MAP, SHE APPEARS AS IF TO SAY "WORK IS EVIL".
SHE'S BASICALLY A REAPER!

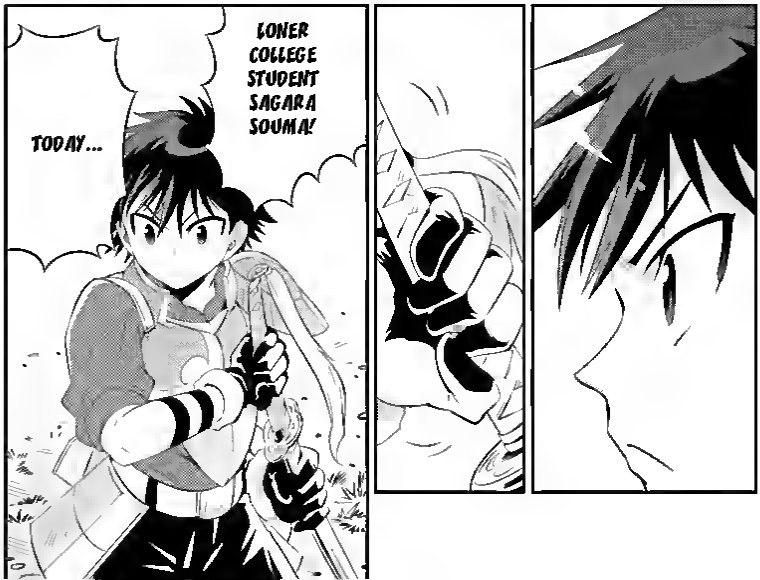

Mad hound Lv29
BRINGING A HUGE TRAIN OF EVIL MONSTERS,
SHE SHOVES THEM ONTO THE PLAYER!

MAD... MAD HOUND!
10... 11... 14... MORE?
THEY CAN'T EVEN COMPARE TO THE LEVEL-CAPPED GOBLINS I WAS JUST KILLING...
WHAT?

SHOULD I FIGHT AND SAVE HER?
TRAIN-CHAN, IN TRAIN MODE, GETS A SPECIAL BUFF THAT MAKES HER INCRED-IBLY AGILE!
WHAT MAGNIFICENT MOVES!
SHE TAKES ALMOST NO DAMAGE, RIGHT?
I ALSO HAVE THE OPTION TO LEAVE HER AND RETURN TO TOWN WITH "GODSTEP"
BUT...
THEN...
TRAIN-CHAN WILL ALWAYS BE RUNNING AWAY...
...
THIS WORLD IS NO LONGER A GAME.

IT'S REAL!
SHE ISN'T JUST SOME NPC
SHE'S A LIVING PERSON!

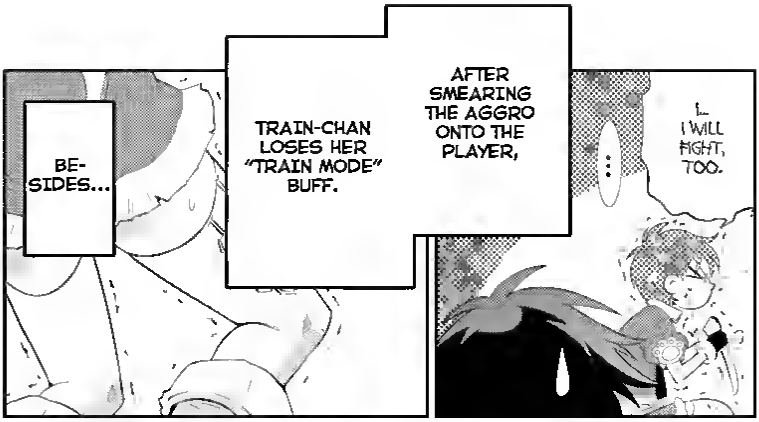
ALTHOUGH SHE IS GRACEFULLY DODGING THE ATTACKS RIGHT NOW...
SHE'LL EVENTUALLY RUN OUT OF STAMINA
AND THEN...


LONER COLLEGE STUDENT SAGARA SOUMA!
TODAY...

GAH!
SPLAT
HUH?
THUMP
IS THE DAY YOU BECOME A MAN!
!?
I...
STUMBLE ON THIS NOW?!

GRAB
ぴょ
(AGGRO)
A BUNCH OF MONSTERS SUDDENLY STARTED ATTACKING ME
HELP!
UH YOU... YOU'RE AN ADVENTURER, RIGHT!?
KYAA
ROLL

I HAD ALREADY MADE UP MY MIND SO I GUESS THERE'S NO PROBLEM
WELL
RIGHT_
スパラ
WE'RE SURROUNDED
DAMN,


I... I WILL FIGHT, TOO.
...
AFTER SMEARING THE AGGRO ONTO THE PLAYER,
TRAIN-CHAN LOSES HER "TRAIN MODE" BUFF.
BE-SIDES...

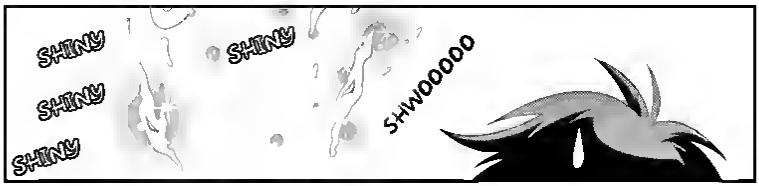
ALTHOUGH I SAID "SMEARING", IT'S NOT LIKE SHE LOSES IT.
YOU'RE BOTH TARGETED!
SO...

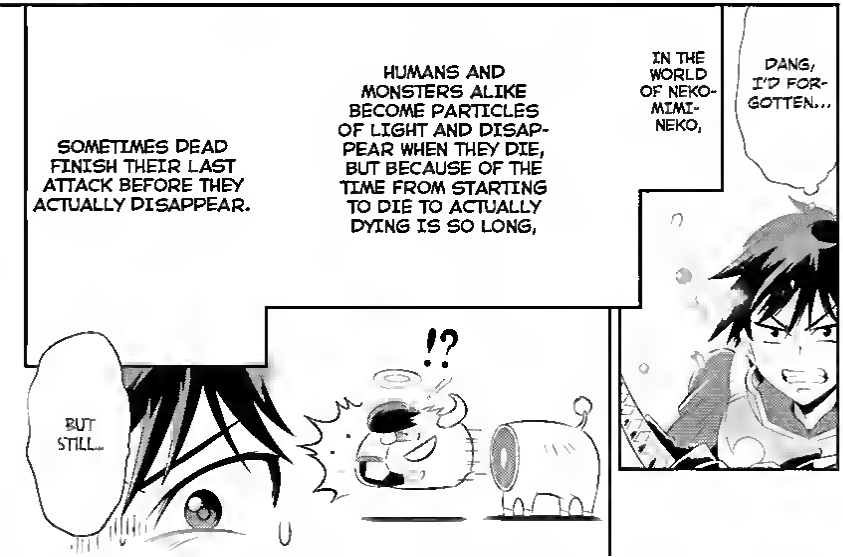
THE PLAYER HAS TO FIGHT CARRYING THE DEADWEIGHT, TRAIN-CHAN
CAN I DO IT? 14 MAD HOUNDS!
GYAURAH
!!

HE'S FAST!
HE....
AND HE'S HARD TO READ!
STEF-
WATCH OUT!
!
GRRR
AH!
SLASH!
CAN-

...SHI...
SHI—
!?
OOOPH!

UH...
ズサー


SHINY
SHINY
SHINY
SHINY
SHWOOOOO


DANG, I'D FORGOTTEN...
IN THE WORLD OF NEKO-MIMI-NEKO,
HUMANS AND MONSTERS ALIKE BECOME PARTICLES OF LIGHT AND DISAPPEAR WHEN THEY DIE, BUT BECAUSE OF THE TIME FROM STARTING TO DIE TO ACTUALLY DYING IS SO LONG,
SOMETIMES DEAD FINISH THEIR LAST ATTACK BEFORE THEY ACTUALLY DISAPPEAR.
!?
BUT STILL...

IT HURTS!!!
I TOOK A RUSH HEAD ON!
THIS IS THE PAIN OF A REAL BODY!
IN THE GAME, IT'S ONLY A LIGHT SHOCK...
HUFF

"TAKE CARE OF YOUR LIFE", HUH...
ARE YOU OK?!!!
TRAIN-CHAN!

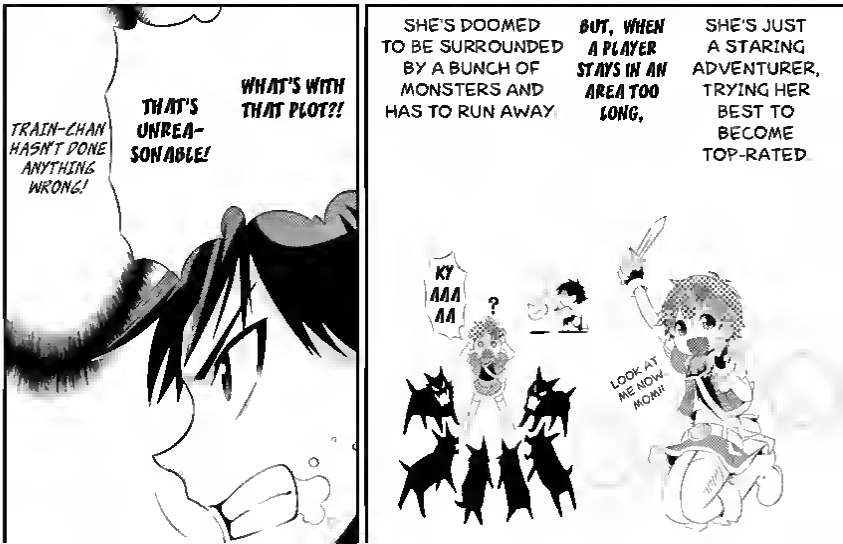
I'M SORRY. THIS IS...
BECAUSE OF ME...

TRAIN-CHAN...
THAT'S RIGHT, HUH...
...

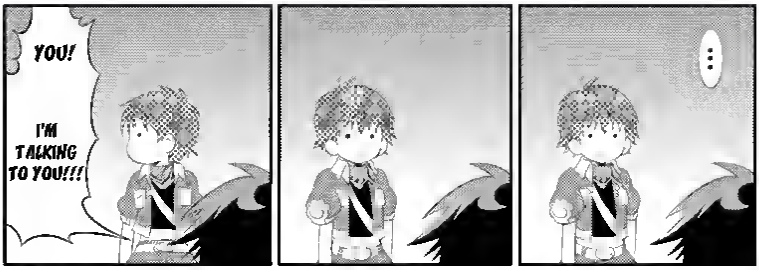
...BECAUSE OF HER PERSONALITY...

SHE HAS NO ILL INTENTIONS AND DOESN'T KNOWS THAT SHE'S A 'PKM'
BLEURGH
DRINK THIS AND BE HEALED!
THAT'S WHY PLAYERS CAN'T LEAVE HER ALONE!
MY POTION
USE IT!
TRAIN-CHAN WILL NEVER ABANDON A PLAYER.

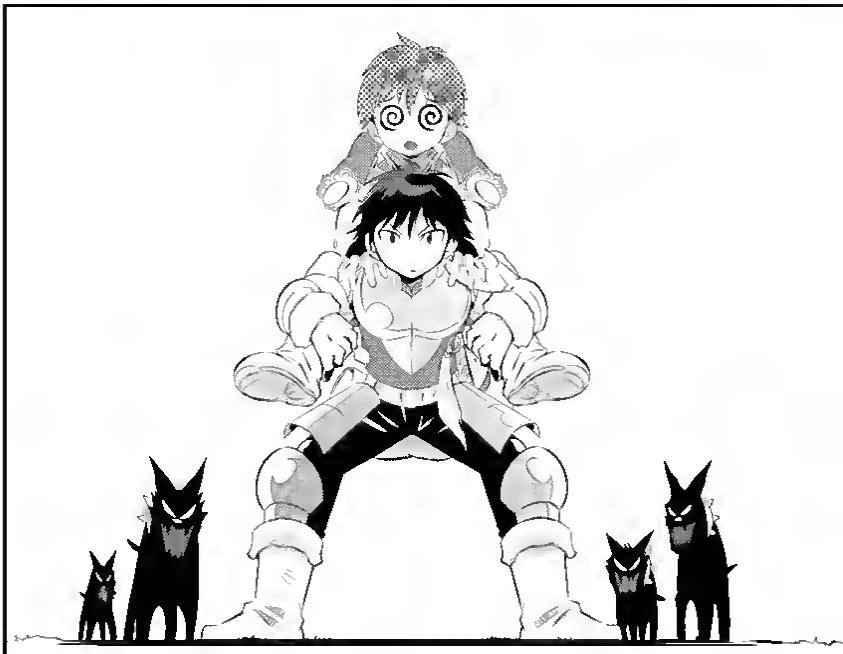
WITH THE NEKOMIMINEKO DEVELOPERS!!
THE FAULT LIES COMPLETELY


TRAIN-CHAN HASN'T DONE ANYTHING WRONG!
THAT'S UNREASONABLE!
WHAT'S WITH THAT PLOT?!
SHE'S DOOMED TO BE SURROUNDED BY A BUNCH OF MONSTERS AND HAS TO RUN AWAY
BUT, WHEN A PLAYER STAYS IN AN AREA TOO LONG,
SHE'S JUST A STARING ADVENTURER, TRYING HER BEST TO BECOME TOP-RATED
KYAAAAA
?
LOOK AT ME NOW MOM!!

!
GARUAH!
SHIT!!
THEIR ATTACK'S ARE SWEEPING
I CAN'T TAKE STOP THEM ALL WITH SLASH!
NOT SLASH
SOMETHING WITH MORE WIDTH
YE...
WIDTH!
YES!
TRAIN-CHAN!!!

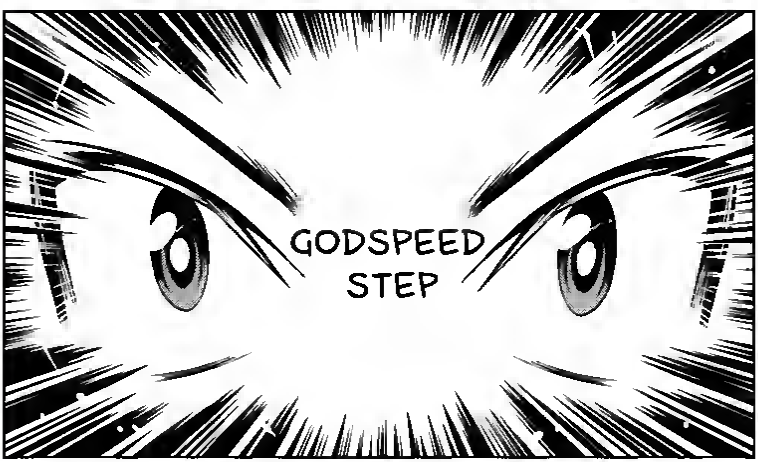

YOU!
I'M TALKING TO YOU!!!
...

WHAAAAAAAAAAAAAAA!?
WHA?



DON'T FALL OFF!
HOLD ON TIGHT.
JUST
WHAT IS THIS!?

NO. 2:
PROOF OF A HIGH-RANKING NEKOMIMINEKO PLAYER
LET'S GO!

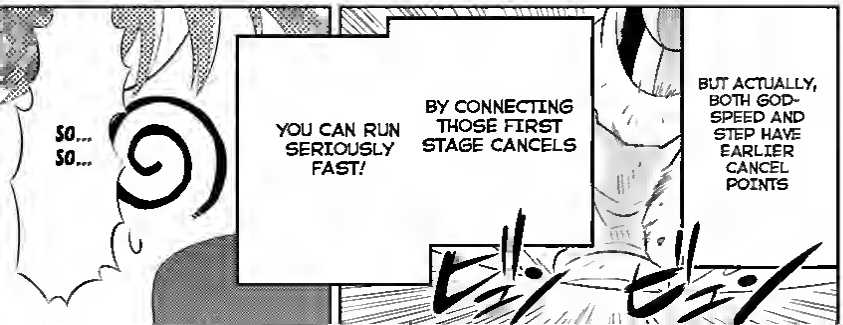

GODSPEED STEP

カクカク

I'VE ALREADY EXPLAINED HOW THERE ARE STEPS AND CANCEL POINTS.

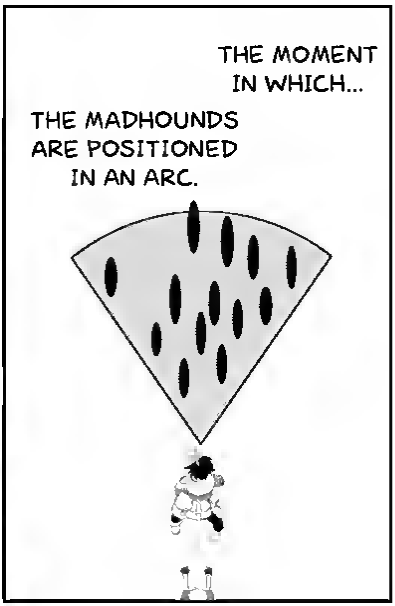
KYAAAAAA!

!?


BUT ACTUALLY, BOTH GOD-SPEED AND STEP HAVE EARLIER CANCEL POINTS
BY CONNECTING THOSE FIRST STAGE CANCELS
YOU CAN RUN SERIOUSLY FAST!
SO... SO...
ヒュー ヒュー

ARE WE GOING TO RUN LIKE THIS ALL THE WAY TO THE TOWN?
...NO
...SO FAST!
I HAVE AN IDEA!
TURN

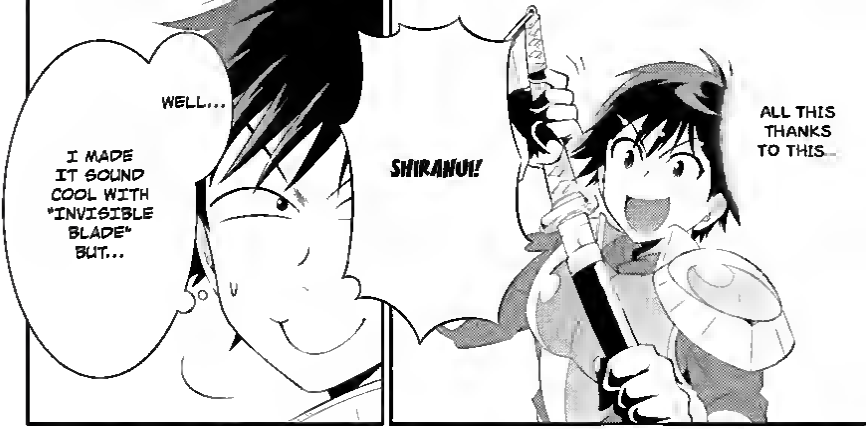
THIS MOMENT!
I WAS WAITING FOR

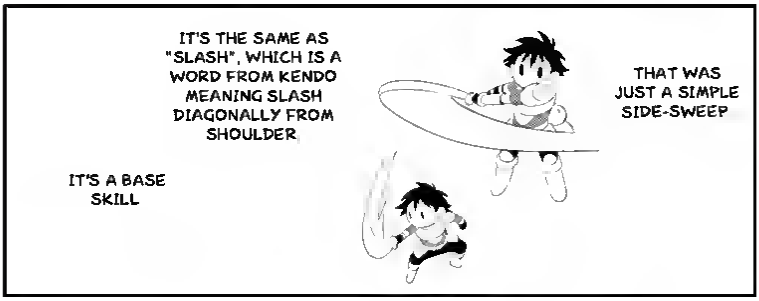

THE MOMENT IN WHICH...
THE MADHOUNDS ARE POSITIONED IN AN ARC.

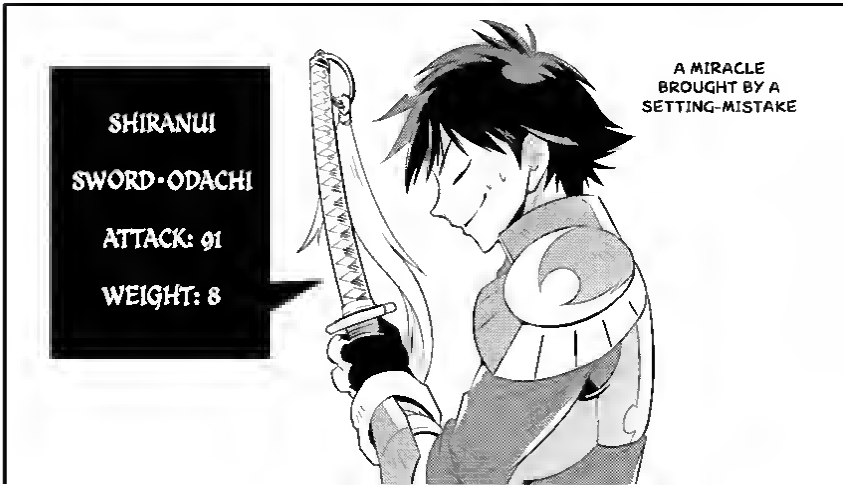
INVISIBLE
BLADE!
SFX FWOOOOOOSH

CUT
CUT
CUT
CUT
CUT
CUT

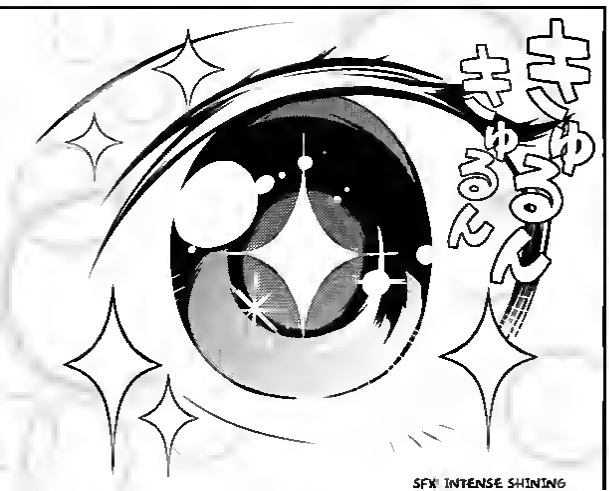
SHWOOOO
SHINY
SHINY
SHINY
SHINY
SUCCESS!
YEEEEAAAAAHHH
ALL IN ONE SWOOP
...


WELL...
I MADE IT SOUND COOL WITH "INVISIBLE BLADE" BUT...
SHIRANUI!
ALL THIS THANKS TO THIS


IT'S THE SAME AS "SLASH", WHICH IS A WORD FROM KENDO MEANING SLASH DIAGONALLY FROM SHOULDER
IT'S A BASE SKILL
THAT WAS JUST A SIMPLE SIDE-SWEEP


SHIRANUI
SWORD·ODACHI
ATTACK: 91
WEIGHT: 8
A MIRACLE BROUGHT BY A SETTING-MISTAKE

TN: ODACHI ARE VERY LONG JAPANESE KATANA USED BY SAMURAI IN FEUDAL JAPAN



A REAPER IS LOOKING AT YOU...
...AS IF HE WANTS TO JOIN YOU!

FUUUK!
FU-
.....

Hot Chocolate Scans

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